# SIFA: Exploiting Ineffective Fault Inductions on Symmetric Cryptography

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# Outlook

We present fault attacks that are ...

- Hard to prevent
  - Defy detection, any degree of redundancy
  - Defy infection
  - (Defy masking)
- Versatile
  - Many possible fault locations/effects
  - Applicable to many symmetric schemes
- Evaluated on various platforms

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- Get device access:
  - Set plaintexts
  - Observe ciphertexts
- Cause (partially) erroneous computation
- Observe faulty and correct ciphertext
- Determine correct sub key guesses by verifying output pairs
- $\Rightarrow$  Differential Fault Attack (DFA)



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- Fault detected  $\rightarrow$  No ciphertext
- 2 identical faults necessary for attack
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Combines ...

- Ineffective Fault Attacks (IFA) by Clavier et al. [Cla07]
  - + Exploits only correct ciphertexts (similar to safe error attacks)
  - Requires precise faults with known effect
- Statistical Fault Analysis (SFA) by Fuhr et al. [FJLT13]
  - + Any fault, even if effect is unknown
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- $\Rightarrow$  Statistical Ineffective Fault Attacks (SIFA)
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- Over multiple encryptions, state bytes are uniformly distributed
- Fault somewhere between MC in round 8-9
- Goal is some non-uniform distribution
  - Stuck-at fault, random fault, skips, flips...
  - Fault Granularity: 1 bit  $\rightarrow$  a few bytes
- Works even for ineffective faults
  - i.e. a fault was injected but the computation is still correct
  - Attacker gets "access to subset of ciphertexts"



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# • Collect set of correct ciphertexts $\mathcal{C}_1 \dots \mathcal{C}_n$ from faulted encryptions

• Guess 32-bit sub key  $\mathcal{K}_{10}$  and calculate state  $\mathcal{S}_i$  in round 9 ( $\mathcal{K}_9$  is not needed):

$$S_i = \mathsf{MC}^{-1} \circ \mathsf{SB}^{-1} \circ \mathsf{SR}^{-1}(\mathcal{C}_i \oplus \mathcal{K}_{10})$$

- Measure uniformity of  $S_1 \dots S_n$  using e.g. the Squared Euclidean Imbalance (SEI)
- Uniform distribuiton expected for wrong key candidate
- Non-uniform distribuiton expected for correct key candidate
- Key candidate corresponding to highest SEI is likely correct

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# **Practical Results - Detection**





- Clock glitch on ATXmega 128D4
- SW-AES from AVR-crypto-lib
- $\bullet \ \approx 5 \ \text{correct ciphertexts}$
- $\bullet~\approx 1\,300$  faulted encryptions

- Clock glitch on ATXmega 256A3
- HW-AES co-processor
- pprox 220 correct ciphertexts
- $\bullet~\approx 1\,000$  faulted encryptions

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# Results - Infection by Tupsamudre et al. [TBM14]

- Clock glitch: ATXmega128D4
- SW-AES with infection
- 22 real + 11 dummy rounds
- $\bullet \ \approx 25 \ \text{correct ciphertexts}$
- $\bullet~\approx 6\,500$  faulted encryptions



# Results - Infection by Tupsamudre et al. [TBM14]

- Clock glitch: ATXmega128D4
- SW-AES with infection
- 22 real + **22** dummy rounds
- $\bullet \ \approx 34 \ \text{correct ciphertexts}$
- $\bullet~\approx 9\,000$  faulted encryptions



# Results - Infection by Tupsamudre et al. [TBM14]

- Clock glitch: ATXmega128D4
- SW-AES with infection
- 22 real + **66** dummy rounds
- $\bullet~\approx 180$  ciphertexts needed
- $\bullet~\approx 46\,000$  faulted encryptions



# Summary

SIFA ...

- defies popular fault countermeasures: detection/infection
- requires hundreds/thousands faulted computations
- requires only one fault per computation
- does not require precise fault locations
- works with any type of fault, even if effect is unknown ( ightarrow blackbox attacks)
- $\Rightarrow$  works for AE schemes (SAC 2018) [DMMP18]
  - $\rightarrow$  including stream-cipher, sponge-based schemes
  - $\rightarrow\,$  e.g. all CAESAR finalists
- $\Rightarrow$  works for masked implementations (ASIACRYPT 2018) [DEG<sup>+</sup>18]
  - ightarrow just faulting one share is sufficient
  - ightarrow same performance, no real overhead
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Thank you for your attention!

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# SIFA Intuition (cont.)



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